



2019 Spring Fling Small Side Tournament

May 18-19, 2019

Skiatook Sports Complex



Tournament Rules

The 2019 Spring Fling small side tournament is geared to be a fun, fast-paced competition for recreational players.

Tournament Location and Complex Rules

- Tournament Location - SSC recreational tournaments are held at the Skiatook Sports Complex, located at 3020 W 133rd St N, Skiatook, OK.
- Tournament Headquarters – The Tournament Headquarters (HQ) is located at the Check In tent near the concession stand. HQ is the location of all tournament operations including team check-in, field marshal check-in, scoring, award presentations, and lost and found.
- Complex Facilities – Free parking is provided in designated areas only. No roadside parking is allowed. Restroom facilities and concession stand and a covered pavilion are also available at the complex.

Standard of Conduct

- All visitors to the Skiatook Sports Complex are expected to maintain a high standard of conduct, keeping in mind they are a guest in a public area with children present. The use of foul, abusive, or threatening language will not be tolerated. Should it come to the attention of tournament officials any person, persons, or team has conducted themselves inappropriately, the Tournament Director reserves the right to take remedial action, which may include a deduction of team points, forfeiture of a game, expulsion of the person, persons, or team from the tournament, or banning of a team or club from future SSC tournament events.

Team Eligibility Criteria

- This SSC recreational tournament is open to all boys and girls recreational teams in the U6, U8, U10 and U12 age groups. No select, competitive or tournament teams will be accepted.
- Teams must be made up of players registered on a recreational team with a US Soccer affiliate and currently playing in a recreational league. An official stamped copy of the player's team recreational roster must be submitted and approved by tournament officials before the player will be allowed to play any tournament games. This is not a "gotsoccer" roster; this is an official stamped copy of the team's roster.
- Teams will be required to register, and play, in the age group shown on their official team roster. Teams may request to play up one age group. Play up requests will be evaluated by tournament officials with the final decision to grant such requests falling to the Tournament Director. Playing down will not be allowed.
- Each player must be properly registered with a US Soccer Affiliate and be included on a current recreational team roster. A maximum of 2 guest players will be allowed on each roster.
- Players may not play for more than 1 team during the tournament.

Groups and Game Format

The following team and game formats will be used for this tournament:

Age Group	Format	Roster Max	Ball Size	Offside	Game Time	Awards
U6 coed	4v4	8 (No GK)	3	No	(2) 10 minute halves	All
U8 Boys	4v4	8 (No GK)	3	No	(2) 12 minute halves	1 st , 2 nd
U8 Girls	4v4	8 (No GK)	3	No	(2) 12 minute halves	1 st , 2 nd
U10 Boys	5v5	12 (With GK)	4	No	(2) 15 minute halves	1 st , 2 nd
U10 Girls	5v5	12 (With GK)	4	No	(2) 15 minute halves	1 st , 2 nd
U12 Boys	6v6	16 (With GK)	4	No	(2) 20 minute halves	1 st , 2 nd
U12 Girls	6v6	16 (With GK)	4	No	(2) 20 minute halves	1 st , 2 nd

*Tournament Director reserves the right to combine groups where necessary to create brackets.

Tournament Rules and Policies

- Teams are required to check-in at Tournament Headquarters at least 45 minutes prior to the start of their first scheduled match.
- The following documentation must be provided at check-in to the Tournament Committee for their review:
 - Official Team Roster - Two (2) copies of the official stamped/signed roster showing players are registered in a recreational league. Obtain this from the club registrar. GotSoccer rosters or game cards will not be accepted. Player jersey numbers must be listed on the official roster for each player. These may be hand written on the official team roster. Guest players may be manually noted on the roster.
 - Medical Release Waivers - A copy of each player's medical release form/waiver, signed by the player's parent or guardian must be presented and kept on hand by the coach or manager throughout the tournament. The USYS medical release form may be used in place of a club provided form. Medical Release forms do not need to be notarized.

Game Schedules

- Each team will be scheduled to play a minimum of three (3) games. Scheduler will attempt to avoid conflicting games for coaches who identify that they are coaching multiple teams. Schedules are published as early as possible to allow coaches time to review for conflicts, but due to the complexity of scheduling, there is no guarantee that all conflicts can be resolved. Coaches are encouraged to have a registered assistant coach present at the tournament. Specific scheduling requests may be submitted but are not guaranteed to be honored.

Incident Weather and Playing Conditions

- Teams will be expected to play regardless of weather conditions. The Tournament Director will determine if playing conditions warrant the postponement or cancellation of any scheduled games. The Tournament Director has the authority to modify any and all tournament rules in order to safely and fairly end the tournament successfully. Referees shall retain the right to decide if safe playing conditions exist.

- If lightning is detected, all games will be suspended and all players, officials, and spectators will be required to leave the fields and take shelter, preferably in their personal vehicle. If possible, games will resume once lightning has cleared the area.
- In the event games are rescheduled due to weather, it is the responsibility of the team's coach or manager to check with Tournament Headquarters for reschedule information on the same day as the match is suspended.
- In the event the tournament is cancelled, either in whole or part, the Skiatook Soccer Club is not responsible for any expenses incurred by any team. However, a portion of the entry fee may be refunded after any outstanding tournament expenses are deducted.

Uniforms and Player Equipment

- All members of the same team must wear jerseys of the same color, with the exception of the goalkeeper who will wear a different color to distinguish them from both teams and the referees. Team shorts should all match and be of the same color. Team socks, and any applied tape or covering, must also match and be of the same color.
- Each player on a team (with the exclusion of U6 players) must have a unique number on their jersey that matches the number shown on their official roster as approved during check-in.
- In the event that both teams show up wearing the same or similar color jersey, it is the responsibility of the home team to change to an alternate color jersey.
- All players are required to wear shin guards with socks completely covering the shin guards.
- No player shall wear anything that is dangerous to themselves or other players, including but not limited to rings, earrings, watches, necklaces, etc

Rules of Play

All standard US Soccer laws will be followed with the exceptions noted below:

- U10/U12:
 - No offside will be called.
 - GK must play out by throw or pass. No punting allowed. If an infraction occurs, an indirect free kick will be awarded for violation at the spot of the foul.
 - All free kicks awarded are indirect.

Substitutions

- U6: The game shall be divided into two (2) periods of ten (10) minutes each with a halftime break of five (5) minutes between periods. Substitutions shall be allowed at any stoppage during the game. Each coach may substitute as many players as desired during the stoppage. Substitutions may also be permitted as follows:
 - At half time.
 - To replace any player for health or injury reasons.
 - To allow a player who has left the game due to a minor injury to return to the game, as soon as possible, replacing the same player who replaced him/her.
- U7/U8: The game shall be divided into two (2) periods of twelve (12) minutes each with a halftime break of five (5) minutes between periods. Substitutions shall be allowed at any stoppage during the game. Each coach may substitute as many players as desired during the stoppage. Substitutions may also be permitted as follows:
 - At half time.
 - To replace any player for health or injury reasons.

- To allow a player who has left the game due to a minor injury to return to the game, as soon as possible, replacing the same player who replaced him/her.
- U9/U10: The game shall be divided into two (2) halves of fifteen (15) minutes each, with a halftime break of five (5) minutes. Substitutions shall be allowed at any stoppage. Each coach may substitute as many players as desired. Substitutions may also be permitted as follows:
 - At half time.
 - To replace any player for health or injury reasons.
 - To allow a player who has left the game due to a minor injury to return to the game, as soon as possible, replacing the same player who replaced him/her
- U11/U12: The game shall be divided into two (2) halves of twenty (20) minutes each, with a halftime break of ten (10) minutes. Substitutions shall be allowed at any stoppage. Each coach may substitute as many players as desired. Substitutions may also be permitted as follows:
 - At half time.
 - To replace any player for health or injury reasons.
 - To allow a player who has left the game due to a minor injury to return to the game, as soon as possible, replacing the same player who replaced him/her

Awards

- Player medals will be awarded as follows:
 - All U6 players will receive participation medals after their final game. There are no 'finals' for these age groups. Play will be round-robin style.
 - Top two (2) teams in U8 boys/girls, U10 boys/girls, and U12 boys/girls, will receive awards for 1st and 2nd place. Pool play will be on Saturday, May 5. Finals may be played on either May 5, or May 6, depending on number of registered teams. This is subject to change based upon the number of registered teams.